



# 1 CREEPY PLACES

**W**hat's creepy to one person may be fascinating to another. Do you stay clear of abandoned mental institutions and the sites of murders, spooky occurrences, and strange events, or do you seek them out? What might look like an old building or an innocent suburban home can actually harbor something much

more sinister. Make sure you bring a trainer you trust when going to these places.

### Walter White's House · Albuquerque, New Mexico, USA

There's no doubt that real drug dens are creepy, but they are also quite dangerous. For a safer journey you can swing by a suburban PokéStop. Walter White was the main character in the hit TV show *Breaking Bad*. In the series, White's heartless pursuit to become the best meth cook in the country cost many lives. While at the site, please don't accept any "candy." Many memorable scenes were filmed at this house. Indeed, much of the series was shot in this small New Mexico town. You can do a short *Breaking Bad* tour, if you'd like; after seeing the house, you can head over to battle at the gym A-1 Car Wash. As the actual house is private property, please respect the wishes of the people who live here by not trespassing, throwing pizza on their house, or otherwise being bothersome. Essentially, don't be a creep.



### Harry Houdini's Tomb, Machpelah Cemetery · Queens, New York, USA

In New York City, under the crest of the Society of American Magicians, lies Harry Houdini. The tomb of the famous illusionist and stunt performer is a PokéStop. The tomb includes a moving sculpture and bench for resting and reflecting. Some speculated that Houdini's final stunt would be coming back from the dead. Sadly, it's been almost a hundred years since his death and there are no signs that his death was another illusion. There's no word of whether anybody has seen Abra or Kadabra at the tomb.

### Area 51, Edwards Air Force Base · Nevada, USA

Since the alleged UFO crash in the Nevada desert, Area 51 has been home to ██████████ and conspiracy theories. The heavily secured and secretive base is fiercely protected by the American military, but that didn't stop the Frag Hero

team from going there in search of answers (and Pokémon). They didn't find any evidence for the X-Files; instead, they found something stranger—empty gyms! Of course they claimed them. On their journey they cataloged the stops and gyms they found while hunting for Pokémon. They caught a Ponyta outside the base.

**Sometimes even the name of a PokéStop is creepy, like the Slide of Never Ending Agony.**

Not to be outdone, YouTubers SuperMega checked the base, too, and found “mysterious” server crashes whenever they got near. Is the US government trying to stop people from

finding Mew? Only time will tell.

The town near Area 51 is filled with alien-themed PokéStops like Alien Cowboy Mural, UFO Sculpture, and the Extraterrestrial Highway. Just outside the site is a PokéStop humorously titled Alien Research Center. If you go to this conspiracy-rich spot, don't press your luck by breaking the law and illegally entering the base. Claiming you're there on behalf of Professor Willow won't help you get out of trouble.

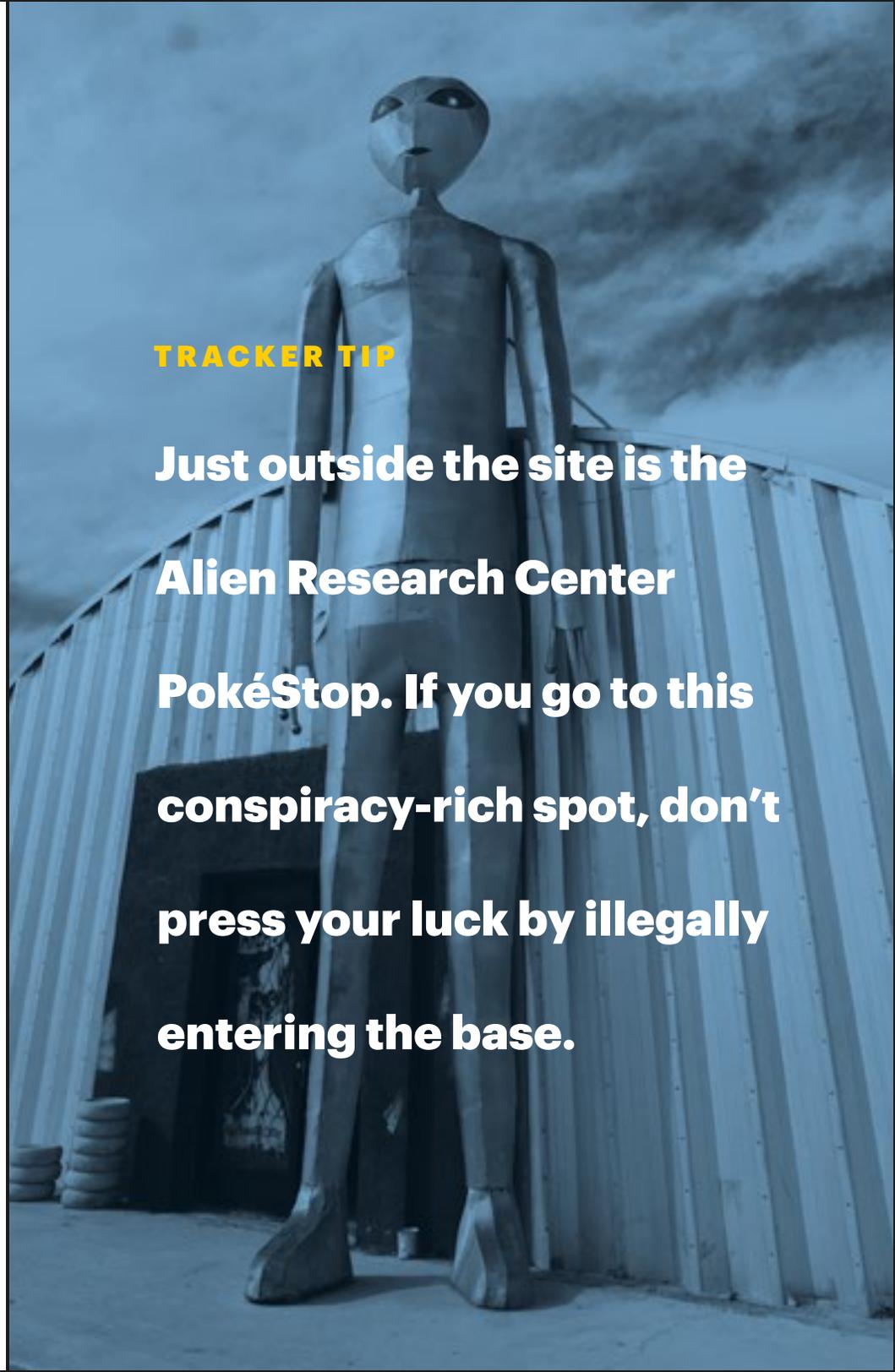
#### **Alkimos Shipwreck · Perth, Australia**

To get to the *Alkimos* Shipwreck PokéStop off the coast of Perth, you will need a boat, and one that is better built than what lies there. What is presently a popular diving location was once a merchant ship that wrecked more than once. In a comedy of errors, this ship crashed and got repaired three times before finally succumbing to Davy Jones' Locker.

What makes this ship so creepy is that sailors who served on the ship reported screams at night and a feeling that they were being watched. On more than one occasion, sailors prematurely evacuated the ship before their service was

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complete. Other ships claim that they've heard mysterious and threatening broadcasts coming from the *Alkimos*. As a result, the ship has acquired a reputation for being haunted. When you do head out to see it, perhaps the much safer and less haunted S.S. *Ann* will be your boat of choice.

### Säter Mental Institution · Säter, Sweden

This is a Snorlax nest! For whatever reason, the city of Säter attracts the sleeping Pokémon. We think it has to do with the abandoned mental institution in the area. Snorlax sleep in inconvenient locations on forest paths, so it might be the remoteness of this area that attracts them.

If you are able to avoid any unwanted Snorlax, then you can explore the abandoned mental institution. The building has the creepy feel to it that only old mental institutions can provide. Being in the middle of Nowhere, Sweden, ups the spooky atmosphere. If the abandoned area seems too creepy, head over to the Mentalvårdsmuseum PokéStop at the Mental Health Museum. Please let us know if you notice a connection between Snorlax and other old mental institutions in your area.

### Aradale Mental Hospital · Ararat, Australia

Abandoned after 140 years of use, the sprawling Aradale Mental Hospital feels more like a ghost town than a medical center. Roughly thirteen thousand people died here while the hospital was operating. You'll feel small when walking through the main building's cavernous interior. On the plus side, the big space gives you plenty of opportunities to spot an errant Haunter or Dusknair.

Pokémon trainers don't need to fear the ghosts in Australia as much as the criminals. In New South Wales (as in other parts of the world), criminals have accosted PoGo players. If you hear a spooky noise, it could be a ghost, or it could be a mugger. Be aware of your surroundings!



**THERE ARE**

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**POKÉSTOPS IN**

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**EVERY CORNER**

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**OF GERMANY'S**

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**FRANKENSTEIN**

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**CASTLE.**

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**Frankenstein Castle · Darmstadt, Germany**

Yes, *that* Frankenstein. Inspired by this castle, Mary Shelley wrote *Frankenstein*, and now the frightening structure serves as good hunting grounds for the haunting type. There are PokéStops in nearly every corner of this dank castle, from the living insect wall (Insekten-Wohnwand) in the south to the bizarre, giant ear trumpet on the north grounds (Hörtrichter). One can only imagine what experiments occurred at this place.

Just like a character in Shelley's novel, you can battle a monster here, and that's whichever Pokémon is holding the Burg Frankenstein gym. If that gym is too tough, you can always take on one of the other two gyms on the castle grounds.

**ALL THE SITES OF**

**THE JACK THE RIPPER**

**MURDERS HAVE**

**POKÉSTOPS NEAR THEM.**

#### **Jack the Ripper Tour · London, England**

Jack the Ripper was a serial killer who murdered at least five women in London near the end of the nineteenth century. He's believed to be one of the first recorded serial killers, and hopefully you won't be his ghost's next victim when you go on a Jack the Ripper tour. For an immersive experience, we suggest taking one of the many walking tours offered in the East End.

For a creepy PoGo experience, you can merge the horrors of history with modern gameplay. All the sites of the murders have seemingly innocuous PokéStops near them. Where Mary Ann Nichols was murdered now stands a building and PokéStop known as the Lord Napier, which seems banal despite the location's significance. An odd-looking piece of art, Pink Ear Sculpture, is the closest PokéStop to where Annie Chapman met her demise. A nice statue named *Goodman's Fields Horses* stands beside the site of Elizabeth Stride's murder. Jack the Ripper killed Catherine

